

#### Dear community leaders,

Over the past few weeks, we have shared articles, video clips, and podcasts to keep you engaged with our community. We have been encouraged by stories of individuals and organizations lending support, both locally and nationally. As our community begins reopening, these emails will be sent every other week. If you've enjoyed hearing from us, please drop us a line by replying to this message!

As always, you can learn more about programs available to you <u>here</u>. For additional resources in response to COVID-19, click <u>here</u>.

# What we're doing

Providing grants for Little Free Pantries.

Launching Charlotte Shared Streets to support social distancing and pedestrian/bicycle safety.

Attending an online Neighborhood Matching Grant pre-application workshop on May 20!

## What we're reading

<u>City of Charlotte proposed fiscal year 2021 budget invests in public safety, housing and creates</u> <u>more opportunity in key corridors without raising taxes</u>

• Learn more about the City's <u>Budget Development</u> process.

N.C. Dept. of Natural and Cultural Resources Launches NCLearn@Home

• Explore resources on NC-based art, history, science, and more at NC Learn At Home.

Charlotte historians are encouraging you to journal about the coronavirus

•Learn more about your community with the Charlotte History Neighborhood Toolkit.

# What we're watching

Digital Meetings for Neighborhoods

Explore additional <u>Neighborhood Resources</u>.

Anxiety as Fuel for Artistic Creativity

• Read about underpasses painted by local artist Sharon Dowell.

1 of 2 5/18/20, 8:28 PM

## Launching esports at Johnson C Smith University

• Read more about the potential future of esports in Charlotte.

## What we're listening to

The Biscuit Podcast: Hope Vibes & Charles Thomas

• Learn more about Hope Vibes.

#### Do Good Charlotte

• Share your COVID-19 stories.

## On Life and Meaning: Clarence Armbrister

• Explore more On Life and Meaning episodes.



\_ **\*** \*

Connected to Microsoft Exchange